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WHAT IS CL	AIMED IS:	
1.	A method for transmitting a performance via a network, comprising:	
	receiving performance information including one or more mixing	
commands via	the network;	
	composing a performance by mixing stored information based on the one	
or more mixin	g commands; and \	
	transmitting one or more portions of the performance.	
2.	The method of claim 1, wherein the transmitting one or more portions of	
the performan	ce comprises transmitting one or more portions of the performance	
information re	ceived via the network	
3.	The method of claim 1 wherein the transmitting one or more portions of	
performance is	nformation comprises transmitting new information not included in the	
performance information received via the network.		
4.	The method of claim 1, wherein the composing the performance	
comprises:		
	composing a first performance based on the one or more mixing	
commands;		
	separating the first performance into performance components; and	
	modifying one or more of the performance components to create a second	
performance;	and \	
	wherein the transmitting the one or more portions of the performance	

comprises transmitting one or more portions of the second performance.

- 5. The method of claim 4, wherein the modifying the one or more performance components comprises one or more of deleting a performance component and replacing a performance component.
- 6. The method of claim 1, further comprising adding a performance component to the performance prior to transmitting the one or more portions of the received performance information.
  - The method of claim 1, further comprising: 7. buffering the received performance information; and

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	receiving a request for transmission of the performance;	
	wherein the transmitting the one or more portions of performance is	
performed in response to the request for transmission of the performance.		
8.	The method of claim 7, further comprising:	
	receiving a pause request;	
	wherein the buffering the received performance information is performed	
in response to the pause request		
9.	A method for transmitting a performance via a network, comprising:	
	receiving performance information including one or more mixing	
commands via the network;		
	composing a first performance based on the one or more mixing	
commands;		
	separating the first performance into performance components; and	
	modifying one or more of the performance components to create a second	
performance;	and	
	composing a performance by mixing stored information based on the one	
or more mixing commands; and		
	transmitting one or more portions of the second performance.	
10.	A method for transmitting a performance via a network, comprising:	
	receiving performance information including one or more mixing	
commands vi	a the network;	
	composing a performance by mixing stored information based on the one	
or more mixin	ng commands;	
	adding a performance component to the performance prior to transmitting	
the one or mo	ore portions of the received performance information; and	
	transmitting one or more portions of the performance, including the	
modified one or more performance components.		
11.	A method for transmitting a performance via a network, comprising:	
	receiving performance information including one or more mixing	
commands vi	a the network;	

4	composing aperformance by mixing stored information based on the one
5	or more mixing commands;
6	buffering the received performance information;
7	receiving a request for transmission of the performance; and
8	transmitting the one or more portions of performance in response to the
9	request for transmission of the performance.
1	12. A performance transmission device, comprising:
1/2	a receiver that receives performance information including one or more
3	mixing commands via a network;
4	a controller that composes a performance by mixing stored information
5	based on the one or more mixing commands; and
6	a transmitter that transmits one or more portions of the performance.
1	13. The performance transmission device of claim 12, wherein the transmitter
2	transmits one or more portions of the performance information received via the network.
1	14. The performance transmission device of claim 12, wherein the transmitter
2	transmits new information not included in the performance information received via the
3	network.
1	15. The performance transmission device of claim 12, wherein the controller
2	composes a first performance based on the one or more mixing commands; further
3	comprising:
4	a performance modification system which, based on user input,
5	separates the first performance into performance components, and
6	modifies one or more of the performance components to create a
7	second performance;
8	wherein the transmitter transmits one or more portions of the second
9	performance.
1	16. The performance transmission device of claim 15, wherein the
2	performance modification system performs one or more of deleting a performance
3	component and replacing a performance component.
1	17. The performance transmission device of claim 12, further comprising a
2	performance modification system which, based on user input, adds a performance

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Docket No.: 1999-0735CIP2 30 component to the performance prior to transmission of the one or more portions of the 3 received performance information. 4 18. The performance transmission device of claim 12, further comprising: 1 a memory\that buffers the received performance information; 2 wherein the controller receives a request for transmission of the 3 performance and causes the transmitter to transmit the one or more portions of performance in response to the request for transmission of the performance. 19. The performance transmission device of claim 18, wherein the controller 2 receives a pause request, and causes the memory to buffer the received performance 3 information in response to the pause request. 20. 1 A performance transmission device, comprising: 2 a receiver that receives performance information including one or more 3 mixing commands via a network; a controller that composes a first performance by mixing stored 4 information based on the one or more mixing commands; 5 6 a modification system which, based on user input, separates the first 7 performance into performance components and modifies one or more of the performance 8 components to create a second performance; a transmitter that transmits one or more portions of the second 9 10 performance. A performance transmission device, comprising: 21. 1 a receiver that receives performance information including one or more 2 3 mixing commands via a network; a controller that composes a first performance by mixing stored 4 5 information based on the one or more mixing dommands; 6 a modification system which, based on user input, adds a performance 7 component to the performance; and 8 a transmitter that transmits one or more portions of the performance, 9 including the performance component added by the modification system.

A performance transmission device, comprising:

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a receiver that receives performance information including one or more mixing commands via a network;

a controller that composes a performance by mixing stored information based on the one or more mixing commands; and

a memory that buffers the received performance information;

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wherein the controller receives a request for transmission of the performance and causes the transmitter to transmit the one or more portions of performance via a transmitter in response to the request for transmission of the performance.